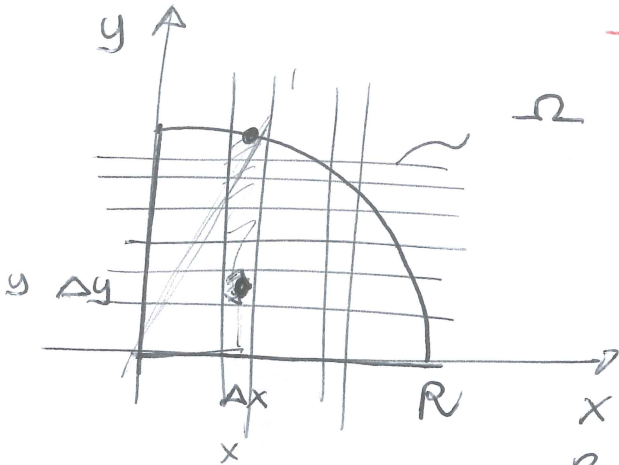
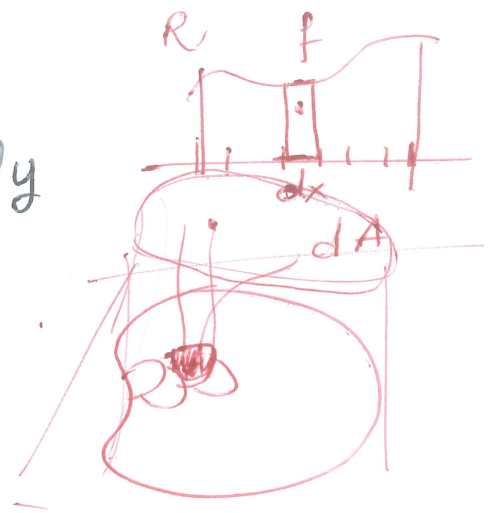


# Integrazione $\mathbb{R}^2$

In coord cart:  $I = \int_{\Omega} f(x,y) dx dy$

$I = \int_{\Omega} f dA$



$I \approx \sum_{ij} f(x_i, y_j) \underbrace{\Delta x_i \Delta y_j}_{\Delta A_i}$

$\int f(x,y) dx dy = \int_0^R \int_0^{\sqrt{R^2-x^2}} dy f(x,y)$

coord polar?  
→

$\int_0^R dr \int_0^{\pi/2} d\varphi f(r, \varphi) |J| d\varphi$

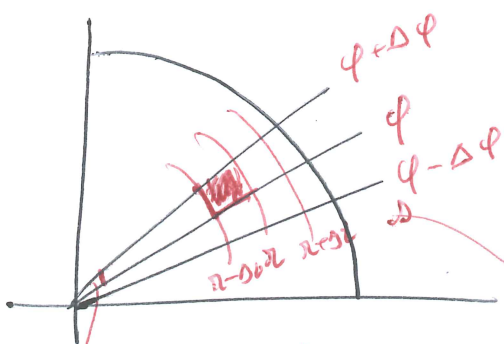
more moments

$dx dy = dr d\varphi \left| \frac{\partial(x,y)}{\partial(r,\varphi)} \right|$

Perché c'è J!

$dA = dx dy \neq dr d\varphi$   
J' value

$dA = dr \cdot r d\varphi = r dr d\varphi$   
||  
|J|



quadr. p.t. "contorno nuovo" di

In coord sferiche

$$\int_{\Omega} f \, dx \, dy \, dz = \int_{\Omega} f(r \sin \theta \cos \varphi) \, d\varphi \, d\theta \, dr$$

espresso in cartes.

Volume della sfera  $f = 1$

$$\int_{\Omega} 1 \, dx \, dy \, dz = \int_0^R dr \int_0^{\pi} d\theta \int_0^{2\pi} d\varphi \, r^2 \sin \theta$$

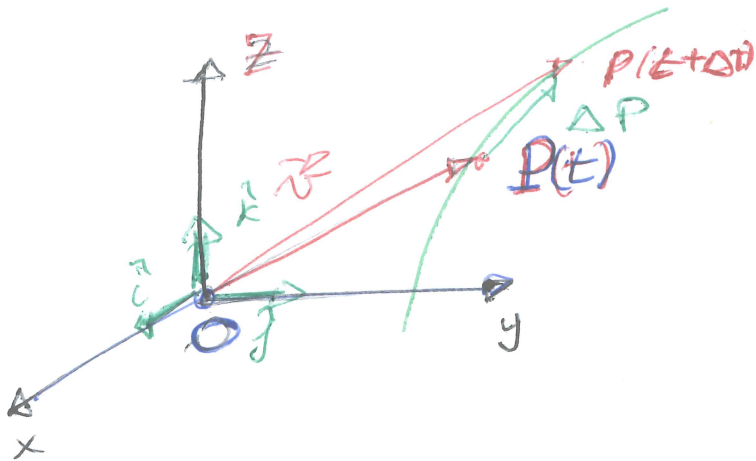
$$= 2\pi \int_0^R r^2 dr \int_0^{\pi} \sin \theta d\theta =$$

$$= 2\pi \left( \frac{r^3}{3} \Big|_0^R \right) \left( -\cos \theta \Big|_0^{\pi} \right) =$$

$$= 2\pi \frac{R^3}{3} (1+1) = \frac{4}{3} \pi R^3$$

# TRAIETTORIA e velocità

○ Osservo un pt da una terna "fissa" S

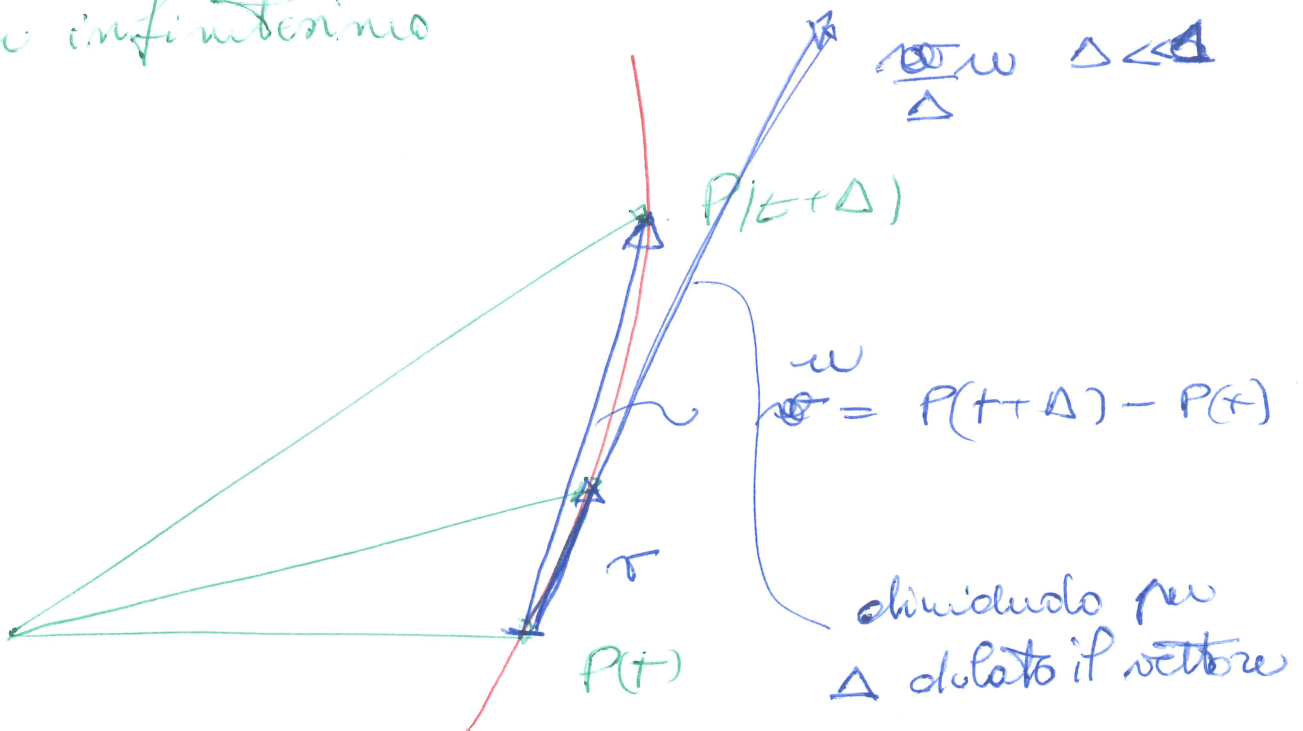


$$\vec{v}(t) = (P(t) - O)$$

○ Significato geometrico della derivata

$$\frac{\Delta P}{\Delta t} = \frac{P(t + \Delta t) - P(t)}{\Delta t} \xrightarrow{\text{lim}} \frac{\Delta P \rightarrow 0}{\Delta t \rightarrow 0} = \frac{0}{0}$$

Vettore a norma che va a zero almeno  
in infinitesimo



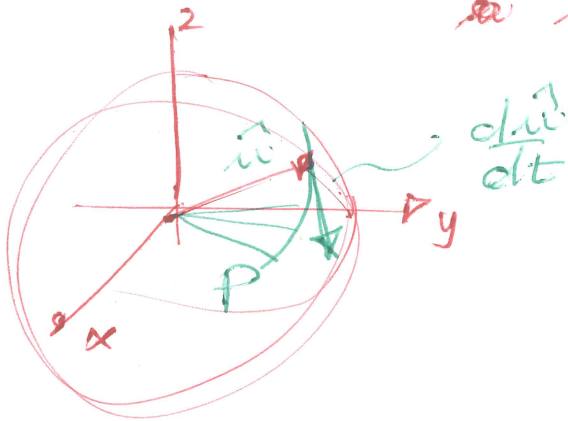
Se il punto è ben definito ottengo un vettore  
 (modulo  $\neq 0$ ) tangente alla traiettoria

$$\vec{v} \stackrel{\text{impropriaente}}{=} \frac{d(P(t) - O)}{dt} = \frac{dP(t)}{dt}$$

↓  
velocità

Proprietà generale caso particolare di  $\hat{u}$

traiettoria mantenuta da un vettore  $\hat{u}(t)$   
 e il pt si muove su una sfera



$$|P(t) - O| = |\hat{u}(t)| = 1 \text{ costante}$$

derivato risp. a tempo

$$\frac{d}{dt} |P(t) - O|^2 = 0 = \frac{d}{dt} |\hat{u}(t)|^2 =$$

$$\frac{d}{dt} \Phi. (\hat{u}(t) \cdot \hat{u}(t)) = \frac{d \cdot \hat{u}(t)}{dt} \cdot \hat{u}(t) +$$

$$\hat{u}(t) \cdot \frac{d \hat{u}}{dt} = 2 \frac{d \cdot \hat{u}(t)}{dt} \cdot \hat{u}(t)$$

$$\Rightarrow \frac{d \hat{u}}{dt} \cdot \hat{u} = 0 \Rightarrow \hat{u} \perp \frac{d \hat{u}}{dt}$$

come si calcola?

(I) metodo semplice: base fissa

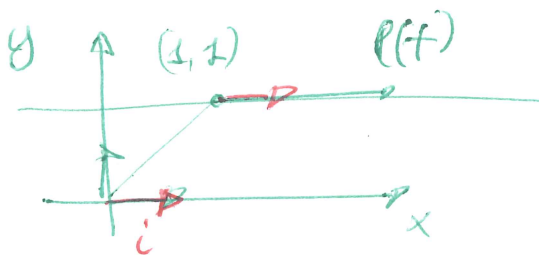
$$(P-O) = x(t) \hat{i} + y(t) \hat{j} + z(t) \hat{k}$$

$$\vec{v}_P = \dot{x} \hat{i} + \dot{y} \hat{j} + \dot{z} \hat{k} \quad \text{nota} \dots \frac{d(x \hat{i})}{dt} + \dots$$

però derivare la  $\vec{v}$  e ottengo  $\vec{a}$

$$\vec{a}_P = \frac{d}{dt} \vec{v}_P = \ddot{x} \hat{i} + \ddot{y} \hat{j} + \ddot{z} \hat{k}$$

Esempi in  $\mathbb{R}^2$



$$P(t) \equiv P(t) - O = x(t) \hat{i} + y(t) \hat{j}$$

$$x(t) = 1 + t$$

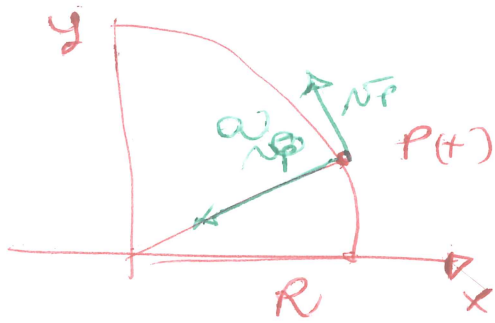
$$y(t) = 1$$

$$\vec{v}_P(t) = \frac{d}{dt} ( (1+t) \hat{i} + \hat{j} ) = \hat{i}$$

$$\text{nota} \quad w_P(t) = (P-O) = (1+t) \hat{i} + \hat{j}$$

$$\vec{a}_P = \frac{d}{dt} \frac{dw_P}{dt} = 1 + t \neq 0$$

# Moto circolare



$$P(t) \Rightarrow \begin{cases} x(t) = R \cos(\omega t) \\ y(t) = R \sin(\omega t) \end{cases} \quad \text{costante}$$

$$\vec{w}_p = R (\cos(\omega t) \hat{i} + \sin(\omega t) \hat{j})$$

$$\vec{v}_p = \frac{d}{dt} \vec{w} = R \omega \left( -\sin(\omega t) \hat{i} + \cos(\omega t) \hat{j} \right)$$

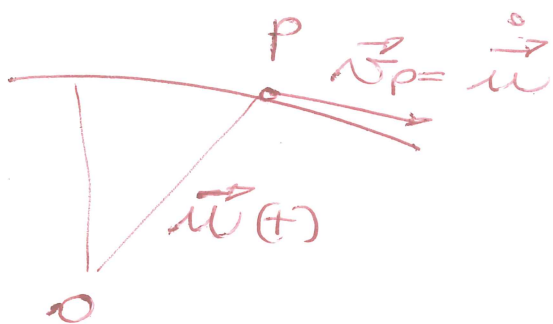
$$t=0 \quad \hat{j} \quad \uparrow$$

$$\omega t = \frac{\pi}{4} \quad -\hat{i} + \hat{j} \quad \nwarrow$$

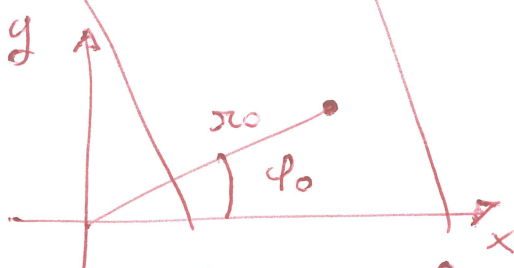
$$\omega t = \frac{\pi}{2} \quad -\hat{i} \quad \leftarrow$$

$$\vec{a} = \frac{d}{dt} \vec{v}_p = R \omega^2 \left( -\cos(\omega t) \hat{i} - \sin(\omega t) \hat{j} \right) = -\vec{w}_p$$

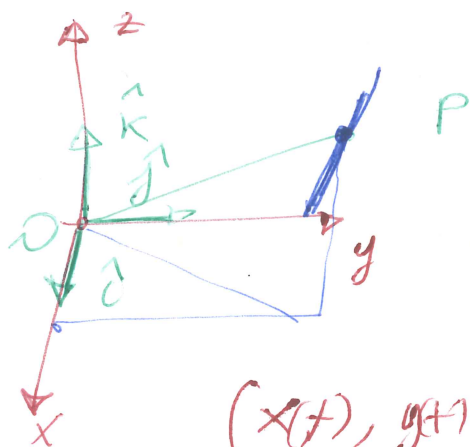
Utilizzo di traiettorie per ~~def.~~ def. vettore e basi locali



Basi polare piana



cono carteseo (base)



$$(P-O) = x(t) \hat{i} + y(t) \hat{j} + z(t) \hat{k}$$

$(x(t), y(t), z(t))$  arbitrari

SCELGO

$$\begin{cases} x = x_0 + t \\ y = y_0 \\ z = z_0 \end{cases}$$

retta parallela a  
asse x e passante  
per  $(x_0, y_0, z_0)$

$$\vec{v}_p = \frac{d}{dt} ((x_0 + t)\hat{i} + y_0\hat{j} + z_0\hat{k}) = \hat{i} \text{ ho estratto il vettore } \hat{i}$$

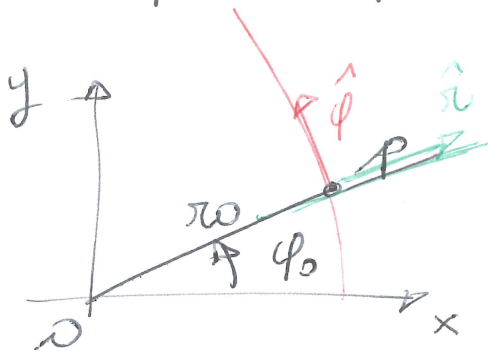
IDEA: ~~caso~~ considerando traiettorie ~~formate~~  
 ottenute mantenendo costanti tutte le coord.  
 eccetto 1 che varia linearmente col tempo

$$\begin{cases} x_i = x_{i,0} \\ \dot{x}_i = x_{i,0} + t \end{cases}$$

e derivando posso costruire un'ensemble di  
vettori indipendenti.

(Queste costruzioni dipendono dalle parametrizzazioni,  
 ovvero dal sistema di coord scelto (vi si adatta.)

Caso polare piano



$$P_0: \begin{cases} (r, \varphi) \\ r = r_0 \\ \varphi = \varphi_0 \end{cases}$$

considero la traiett. (1)  $\begin{cases} r = r_0 + t \\ \varphi = \varphi_0 \end{cases}$

(2)  $\begin{cases} r = r_0 \\ \varphi = \varphi_0 + t \end{cases}$

Le derivate forniscono 2 vettori



comunque fare i calcoli in coord. cartesiane

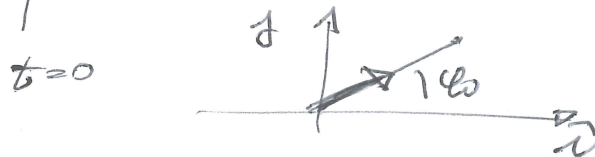
$$x = r \cos \varphi$$

$$y = r \sin \varphi$$

$$\Rightarrow \textcircled{1} \Rightarrow \begin{cases} \text{ovvero } x(t) = (r_0 + t) \cos \varphi_0 \\ y(t) = (r_0 + t) \sin \varphi_0 \end{cases} \equiv (P-O)$$

$$(P_1-O) = (r_0 + t) \cos \varphi_0 \hat{i} + (r_0 + t) \sin \varphi_0 \hat{j}$$

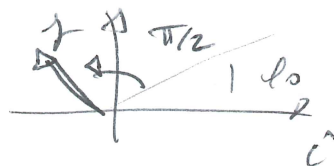
$$\vec{v}_{P_1} = \frac{d(P-O)}{dt} = \cos(\varphi_0) \hat{i} + \sin \varphi_0 \hat{j} = \hat{r}$$



$$\textcircled{2} \Rightarrow \begin{cases} x(t) = r_0 \cos(\varphi_0 + t) \\ y(t) = r_0 \sin(\varphi_0 + t) \end{cases}$$

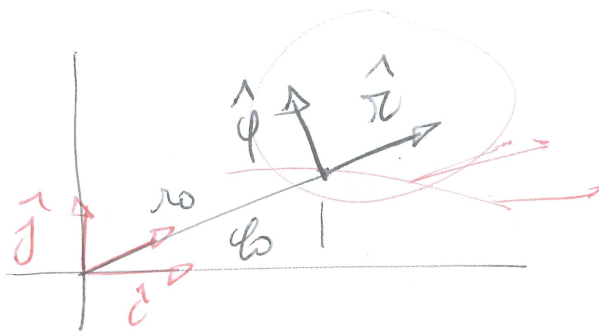
$$(P_2-O) = r_0 ( \cos(\varphi_0 + t) \hat{i} + \sin(\varphi_0 + t) \hat{j} )$$

$$\Rightarrow \vec{v}_{P_2} = r_0 ( -\sin(\varphi_0) \hat{i} + \cos(\varphi_0) \hat{j} )$$



Normalizzato

$$\frac{v_{P2}|_{t=0}}{|v_{P2}|} = -\sin\varphi_0 \hat{i} + \cos\varphi_0 \hat{j} = \hat{\varphi}$$



basi locali dipende dal punto in cui la calcolo

Ho ottenuto

$$\hat{r} = \cos(\varphi) \hat{i} + \sin(\varphi) \hat{j}$$

$$\hat{\varphi} = -\sin\varphi \hat{i} + \cos\varphi \hat{j}$$

---

Possiamo scrivere  $(P-O) = r \hat{r}$   $P = (x(t), y(t))$

Se  $P = P(t) \Rightarrow (P-O) = r(t) \hat{r}(t)$

Provo calcolarmi velocità e acc. in questo riferimento.

$$v_P = \frac{d}{dt} (P-O) = \frac{d}{dt} (r(t) \hat{r}(t)) =$$

$$\frac{dr}{dt} \hat{r} + r \frac{d}{dt} \hat{r} = \dot{r} \hat{r} + r \boxed{\frac{d}{dt} \hat{r}}$$

|||  
0  
r

#  
0

↓  
così come calcolarlo in coord cart.

$$\frac{d}{dt} \hat{r} = \frac{d}{dt} (\cos \varphi \hat{i} + \sin \varphi \hat{j}) \rightarrow \text{con } \varphi = \varphi(t)$$

$$\frac{d}{dt} (\cos \varphi \hat{i}) + \frac{d}{dt} (\sin \varphi \hat{j}) =$$

$$= -\sin \varphi \dot{\varphi} \hat{i} + \cos \varphi \dot{\varphi} \hat{j} = \dot{\varphi} \underbrace{(-\sin \varphi \hat{i} + \cos \varphi \hat{j})}_{\hat{\varphi}}$$

$$= \dot{\varphi} \hat{\varphi}$$

$$\frac{d}{dt} \hat{r} = \dot{\varphi} \hat{\varphi}$$

Stesso calcolo da  $\frac{d}{dt} \hat{\varphi} = -\dot{\varphi} \hat{r}$

Le due nuove ruote il vettore in senso antiorario del angolo  $\pi/2$

$$v_p = \frac{d}{dt} r \hat{r} = \dot{r} \hat{r} + r \dot{\varphi} \hat{\varphi}$$

Accelerazione

$$a_p = \frac{d}{dt} v_p = \frac{d}{dt} (\dot{r} \hat{r}) + \frac{d}{dt} (r \dot{\varphi} \hat{\varphi}) =$$

$$= \ddot{r} \hat{r} + \dot{r} \dot{\varphi} \hat{\varphi} + \frac{d}{dt} (r \dot{\varphi}) \hat{\varphi} + r \dot{\varphi} (-\dot{\varphi} \hat{r})$$

$$= \ddot{r} \hat{r} + \dot{r} \dot{\varphi} \hat{\varphi} + \dot{\varphi} (r \dot{\varphi} + r \ddot{\varphi}) - r \dot{\varphi}^2 \hat{r}$$

$$= \hat{r} (\ddot{r} - r \dot{\varphi}^2) + \hat{\varphi} (2 \dot{r} \dot{\varphi} + r \ddot{\varphi})$$

Moto circolare

$$\pi = \pi_0$$

$$\varphi = \varphi(t) \sim \omega_0 + t \omega_0$$

$$v_p = \pi_0 \dot{\varphi} \hat{\varphi} \xrightarrow{*} \pi_0 \omega_0 \hat{\varphi}$$

$$a_p = \dot{v} = \dot{\pi}_0 (-\varphi^{\circ 2}) + \dot{\varphi} (1 + \pi_0 \ddot{\varphi}) \xrightarrow{*}$$

$$\dot{\pi}_0 (-\pi_0 \omega_0^2)$$